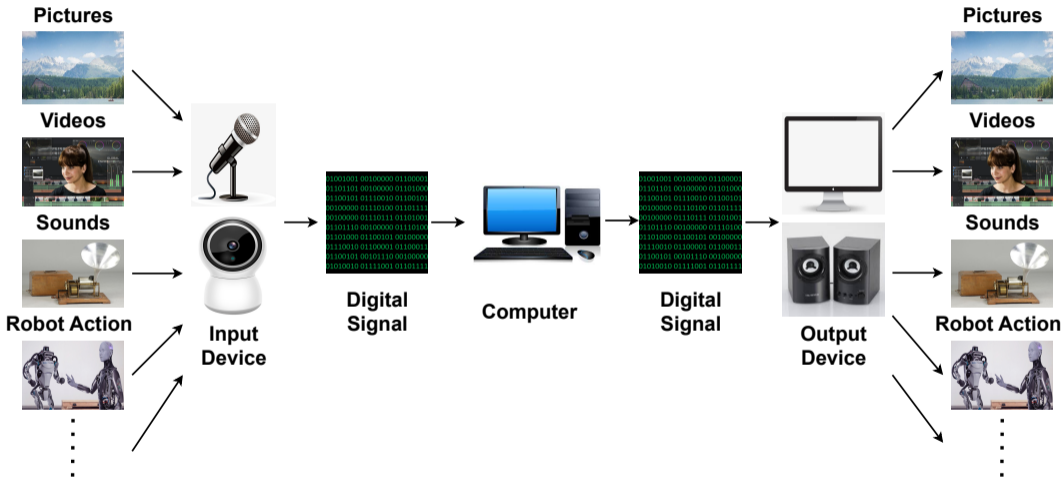


Chapter 10.

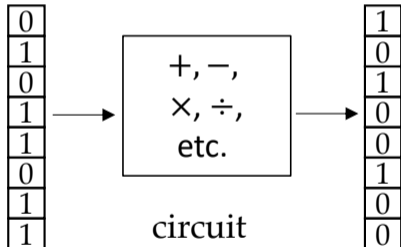
Gates and Circuits

The Digitization



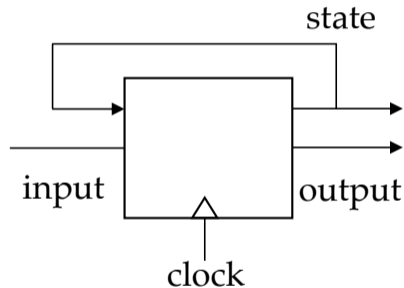
Basic Functions in Digital Devices

Combinational Circuits



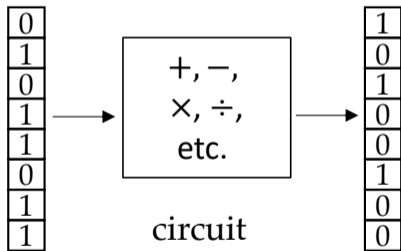
$$y = f(x)$$

Sequential Circuits



$$y_t = s_t = f(x_t, s_{t-1})$$

Combinational Circuits



$$y = f(x)$$

Define f

f is a mapping between all possible inputs and all possible outputs.

Combinational Circuits

- Use 2-bit input, 1-bit output for example.

f_1

x_1	x_2	y
0	0	0
0	1	0
1	0	0
1	1	0

f_2

x_1	x_2	y
0	0	0
0	1	0
1	0	0
1	1	1

f_3

x_1	x_2	y
0	0	0
0	1	0
1	0	1
1	1	0

.....

f_N

x_1	x_2	y
0	0	1
0	1	1
1	0	1
1	1	1

Combinational Circuits

- How many 2-bit \rightarrow 1-bit functions are there in total?

 f_1

x_1	x_2	y
0	0	0
0	1	0
1	0	0
1	1	0

 f_2

x_1	x_2	y
0	0	0
0	1	0
1	0	0
1	1	1

 f_3

x_1	x_2	y
0	0	0
0	1	0
1	0	1
1	1	0

.....

 f_N

x_1	x_2	y
0	0	1
0	1	1
1	0	1
1	1	1

2-bit input \rightarrow 4 combinations

1-bit output \rightarrow 2 cases

$\therefore 2^4 = 16$ functions.

- How many N -bit \rightarrow 1-bit functions are there in total?

- How many N -bit \rightarrow 1-bit functions are there in total?

N -bit input $\rightarrow 2^N$ combinations

1-bit output $\rightarrow 2$ cases

$\therefore 2^{2^N}$ functions.

- How many N-bit \rightarrow 1-bit functions are there in total?

N-bit input $\rightarrow 2^N$ combinations

1-bit output $\rightarrow 2$ cases

$\therefore 2^{2^N}$ functions.

- How many N-bit \rightarrow M-bit functions are there in total?

- How many N-bit \rightarrow 1-bit functions are there in total?

N-bit input $\rightarrow 2^N$ combinations

1-bit output $\rightarrow 2$ cases

$\therefore 2^{2^N}$ functions.

- How many N-bit \rightarrow M-bit functions are there in total?

N-bit input $\rightarrow 2^N$ combinations

M-bit output $\rightarrow 2^M$ cases

$\therefore (2^M)^{2^N}$ functions.

Combinational Circuits

- How can we implement arbitrary N-bit \rightarrow M-bit functions?
 - Break the M bit \rightarrow 1 bit independent **circuits**.

$$y = x_1 + x_2$$

x_1	x_2	y_1	y_2
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

=

x_1	x_2	y_1
0	0	0
0	1	0
1	0	0
1	1	1

+

x_1	x_2	y_2
0	0	0
0	1	1
1	0	1
1	1	0

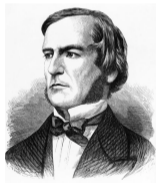
- Further break the circuits into the combinations of smaller units – **gates**.

Combinational Circuits

- Combinational circuits are also called combinational logic. Gates are also called logical gates.

Combinational Circuits

- Combinational circuits are also called combinational logic. Gates are also called logical gates.
- Why? – Boolean Algebra.



"the mathematics of logic"

inputs are $\{0, 1\}$

representing $\{False, True\}$

Figure: 1850s George Boole

- All N-bit \rightarrow 1-bit functions can be viewed as boolean functions.
- including $+$, $-$, \times , \div and more complicated functions.


All 2-bit \rightarrow 1-bit functions.

x_1	x_2																
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2																
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1



Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2																
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

\downarrow
0

\downarrow
AND
||
 x_1 and x_2

Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2																
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

Annotations below the table:

- An arrow points from the first column of output values (0, 0, 0, 0) to the value 0 .
- An arrow points from the second column of output values (0, 0, 0, 1) to the text "AND" followed by "||" and " x_1 and x_2 ".
- An arrow points from the fifth column of output values (0, 0, 1, 1) to the value x_1 .

Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2																
0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	0	0	0	0	1	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

Annotations below the table:

- Orange boxes highlight the first two columns of the truth table.
- Orange arrows point from the first and third columns to the labels 0 and x_1 respectively.
- Orange arrows point from the second and fourth columns to the label x_2 .
- Blue text below the first two columns reads:
AND
||
 x_1 and x_2

Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2																
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

Diagram illustrating the truth table for all 2-bit to 1-bit functions. The table shows the output of various functions for all combinations of x_1 and x_2 . The functions are:

- Constant 0
- AND ($x_1 \text{ and } x_2$)
- x_1
- x_2
- OR ($x_1 \text{ or } x_2$)

Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2																
0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1
0	1	0	0	0	1	1	1	1	0	0	0	1	1	1	1	1	1
1	0	0	0	1	1	0	1	1	0	1	1	0	0	1	1	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

Diagram illustrating the mapping of 2-bit functions to 1-bit functions:

- Column 2 (0, 0, 0, 0) maps to the constant function 0 .
- Column 3 (0, 0, 0, 1) maps to the AND function, $x_1 \text{ and } x_2$.
- Column 5 (0, 0, 1, 1) maps to the function x_1 .
- Column 6 (0, 1, 0, 1) maps to the function x_2 .
- Column 8 (0, 1, 1, 1) maps to the OR function, $x_1 \text{ or } x_2$.
- Column 9 (1, 0, 0, 0) maps to the NOR function, $\neg(x_1 \text{ or } x_2)$.

Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2																
0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	0	0	0	0	1	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	0	1	0	1	0	1	0	1	1

Diagram illustrating the truth table for all 2-bit \rightarrow 1-bit functions. The table shows the output for each combination of x_1 and x_2 . The output columns are labeled with their corresponding functions:

- Column 2: 0
- Column 3: AND $\parallel x_1 \text{ and } x_2$
- Column 4: x_1
- Column 5: x_2
- Column 6: OR $\parallel x_1 \text{ or } x_2$
- Column 7: NOR $\parallel \neg(x_1 \text{ or } x_2)$
- Column 8: $\neg x_2$

Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2																
0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1
0	1	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1	1
1	0	0	0	1	1	0	1	1	0	0	1	1	0	0	1	1	1
1	1	0	1	0	1	0	0	1	0	1	0	1	0	1	0	1	1

Diagram illustrating the mapping of 2-bit functions to 1-bit functions:

- 0
- AND $\parallel x_1 \text{ and } x_2$
- x_1
- x_2
- OR $\parallel x_1 \text{ or } x_2$
- NOR $\parallel \neg(x_1 \text{ or } x_2)$
- $\neg x_2$
- $\neg x_1$

Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2															
0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	0	1	0	1	0	1	0	1	0	1

↓	↓		↓		↓		↓	↓	↓	↓	↓	↓	↓			↓
0			x_1		x_2			OR	NOR		$\neg x_2$	$\neg x_1$				NAND
								$x_1 \text{ and } x_2$	$x_1 \text{ or } x_2$	$\neg(x_1 \text{ or } x_2)$						$\neg(x_1 \text{ and } x_2)$

Boolean Algebra

All 2-bit \rightarrow 1-bit functions.

x_1	x_2															
0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	1	0	1	0	1	0	1

↓	↓		↓		↓		↓		↓		↓		↓		↓	
0			x_1		x_2				$\neg x_2$		$\neg x_1$				1	
	AND x_1 and x_2						OR x_1 or x_2		NOR $\neg(x_1$ or $x_2)$				NAND $\neg(x_1$ and $x_2)$			

AND

x_1	x_2	y
0	0	0
0	1	0
1	0	0
1	1	1

OR

x_1	x_2	y
0	0	0
0	1	1
1	0	1
1	1	1

NOT

x_1	y
1	0
0	1

AND, OR and NOT are **universal**.

All N-bit \rightarrow 1-bit functions can be denoted as their combinations.

Boolean Algebra

- Using AND, OR and NOT to denote all functions.

x_1	x_2	x_3	x_4	y
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	1
1	1	1	0	0
1	1	1	1	1

- 1) Read out all the 1 values in y .
- 2) Represent them as compositions of x .
- 3) Use or to join them.

$$y = \bar{x}_1 x_2 x_3 x_4 + x_1 x_2 \bar{x}_3 x_4 + x_1 x_2 x_3 x_4$$

where $\bar{x}_1 = \text{NOT } x_1$

$$x_1 x_2 = x_1 \text{ AND } x_2$$

$$x_1 + x_2 = x_1 \text{ OR } x_2$$

- Using AND, OR and NOT to denote all functions.
 - You can use boolean algebra to simplify functions.

$$\begin{aligned}y &= \bar{x}_1x_2x_3x_4 + x_1x_2\bar{x}_3x_4 + x_1x_2x_3x_4 \\ &= (\bar{x}_1x_3 + x_1\bar{x}_3 + x_1x_3)x_2x_4 \\ &= (x_1 + x_3)x_2x_4\end{aligned}$$

- You can learn boolean algebra by further reading relevant books and courses.
- Simplified equations simplify circuits.

Boolean Algebra

PROPERTY	AND	OR
Commutativity	$AB = BA$	$A + B = B + A$
Associativity	$(AB)C = A(BC)$	$(A + B) + C = A + (B + C)$
Distributivity	$A(B + C) = (AB) + (AC)$	$A + (BC) = (A + B)(A + C)$
Identity	$A1 = A$	$A + 0 = A$
Complement	$A(\bar{A}) = 0$	$A + \bar{A} = 1$
De Morgan's law	$\overline{AB} = \bar{A} + \bar{B}$	$\overline{A + B} = \bar{A} \bar{B}$

Combinational Circuits

- How can we build AND, OR and NOT gates?

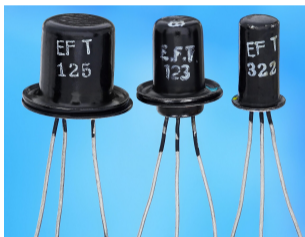


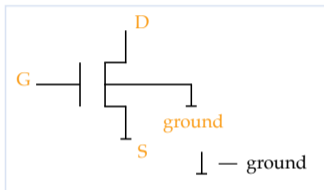
Figure: Transistors

- Transistors are patented 20 years ago before they are invented.
- MOSFET
Metal-oxide field-effect transistor

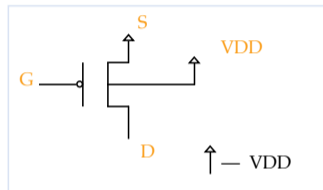
Transistors

- Transistors can be seen as gates.

PULL-DOWN GATE



PULL-UP GATE

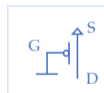


Gates are like switches.

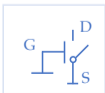
When $G = 1$,
 $D = 0$.



When $G = 0$,
 $D = 1$.



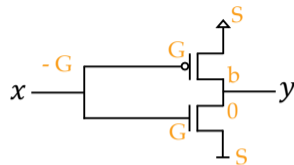
When $G = 0$,
 D is disconnected.



When $G = 1$,
 D is disconnected.



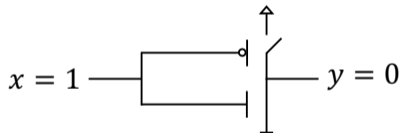
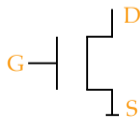
NOT gate



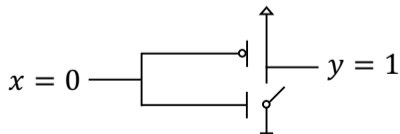
PULL UP



PULL DOWN



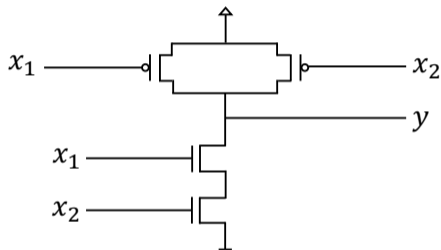
PULL-UP ×
PULL-DOWN ✓



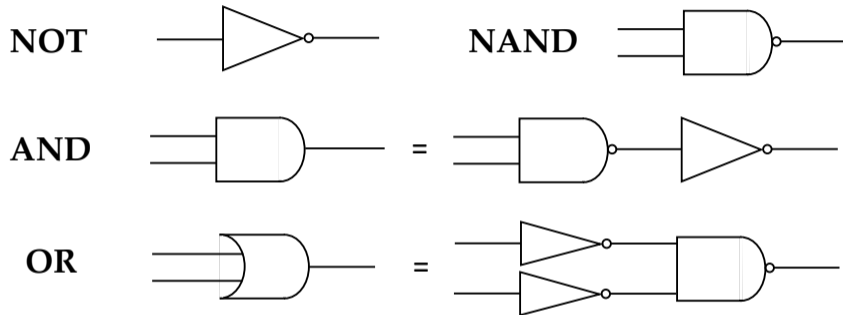
PULL-UP ✓
PULL-DOWN ×

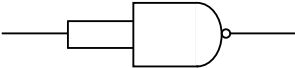
NAND gate

x_1	x_2	y
0	0	1
0	1	1
1	0	1
1	1	0



- ($y=1$) PULL-UP when x_1 or x_2 is 0.
- ($y=0$) PULL-DOWN when x_1 and x_2 is 1.



In fact, **NOT** = 

Thus, **NAND** is universal !

Combinational Logic

- The final step in circuit design.

x_1	x_2	x_3	x_4	y
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	1
1	1	1	0	0
1	1	1	1	1

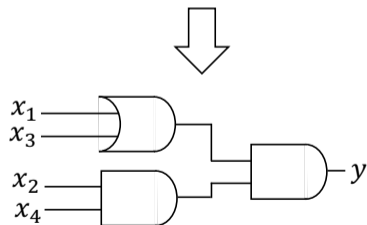
$$\begin{aligned}y &= \bar{x}_1 x_2 x_3 x_4 + x_1 x_2 \bar{x}_3 x_4 + x_1 x_2 x_3 x_4 \\ &= (\bar{x}_1 x_3 + x_1 \bar{x}_3 + x_1 x_3) x_2 x_4 \\ &= (x_1 + x_3) x_2 x_4\end{aligned}$$

Combinational Logic

- The final step in circuit design.

x_1	x_2	x_3	x_4	y
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	1
1	1	1	0	0
1	1	1	1	1

$$\begin{aligned}y &= \bar{x}_1 x_2 x_3 x_4 + x_1 x_2 \bar{x}_3 x_4 + x_1 x_2 x_3 x_4 \\ &= (\bar{x}_1 x_3 + x_1 \bar{x}_3 + x_1 x_3) x_2 x_4 \\ &= (x_1 + x_3) x_2 x_4\end{aligned}$$



Combinational Logic

- Boolean logic can also represent algebraic functions, of course.
- Adder (1-bit)

A	B	Sum	Carry
0	0		
0	1		
1	0		
1	1		

Combinational Logic

- Boolean logic can also represent algebraic functions, of course.
- Adder (1-bit)

A	B	Sum	Carry
0	0	0	0
0	1		
1	0		
1	1		

Combinational Logic

- Boolean logic can also represent algebraic functions, of course.
- Adder (1-bit)

A	B	Sum	Carry
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

- Boolean logic can also represent algebraic functions, of course.
- Adder (1-bit)

A	B	Sum	Carry
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

- Boolean logic can also represent algebraic functions, of course.
- Adder (1-bit)

A	B	Sum	Carry
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

Combinational Logic

- Consider sum and carry separately.

A	B	Sum
0	0	0
0	1	1
1	0	1
1	1	0



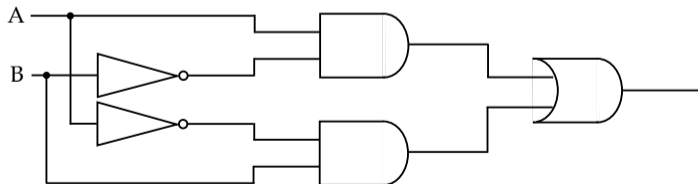
Combinational Logic

- Consider sum and carry separately.

A	B	Sum
0	0	0
0	1	1
1	0	1
1	1	0



$(A \text{ AND NOT } B) \text{ OR } (B \text{ AND NOT } A)$



Combinational Logic

- Consider sum and carry separately.

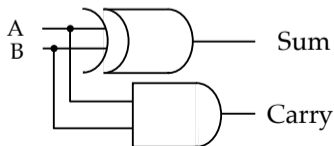
A	B	Carry
0	0	0
0	1	0
1	0	0
1	1	1



A	B	Sum
0	0	0
0	1	1
1	0	1
1	1	0



Together



- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0		
0	0	1		
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1		
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0		
1	0	1		
1	1	0		
1	1	1		

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0		
1	1	1		

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1		

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

Combinational Logic

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

$$\text{sum} = \overline{A}B\overline{I} + \overline{A}B\overline{I} + A\overline{B}\overline{I} + AB\overline{I}$$

Combinational Logic

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

$$\begin{aligned} \text{sum} &= \overline{A}B\overline{I} + \overline{A}B\overline{I} + A\overline{B}\overline{I} + AB\overline{I} \\ &= (\overline{A}B + A\overline{B})\overline{I} + (\overline{A}B + AB)I \end{aligned}$$

Combinational Logic

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

$$\begin{aligned} \text{sum} &= \overline{A}B\overline{I} + \overline{A}B\overline{I} + \overline{A}B\overline{I} + AB\overline{I} \\ &= (\overline{A}B + \overline{A}B)\overline{I} + (\overline{A}B + AB)\overline{I} \\ &= (A \text{ XOR } B)\overline{I} + (A \text{ XOR } B)\overline{I} \end{aligned}$$

Combinational Logic

- Also considering carry-in.

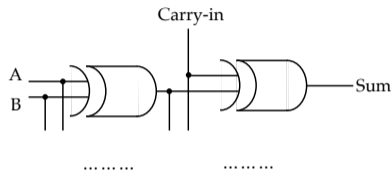
A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

$$\begin{aligned} \text{sum} &= \overline{A}BI + \overline{A}B\overline{I} + A\overline{B}I + AB\overline{I} \\ &= (\overline{A}B + A\overline{B})\overline{I} + (\overline{A}B + AB)I \\ &= (A \text{ XOR } B)\overline{I} + (A \text{ XOR } B)I \\ &= (A \text{ XOR } B) \text{ XOR } I \end{aligned}$$

Combinational Logic

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

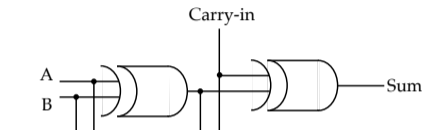


$$\begin{aligned}\text{sum} &= \overline{A}BI + \overline{A}B\overline{I} + A\overline{B}I + AB\overline{I} \\ &= (\overline{A}B + A\overline{B})\overline{I} + (\overline{A}B + AB)I \\ &= (A \text{ XOR } B)\overline{I} + (A \text{ XOR } B)I \\ &= (A \text{ XOR } B) \text{ XOR } I\end{aligned}$$

Combinational Logic

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1



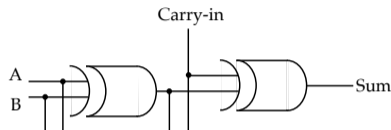
$$\text{Carry-out} = \bar{A}BI + A\bar{B}I + AB\bar{I} + ABI$$

$$\begin{aligned}\text{sum} &= \bar{A}BI + A\bar{B}\bar{I} + AB\bar{I} + ABI \\ &= (\bar{A}B + A\bar{B})\bar{I} + (\bar{A}B + AB)I \\ &= (A \text{ XOR } B)\bar{I} + (A \text{ XOR } B)I \\ &= (A \text{ XOR } B) \text{ XOR } I\end{aligned}$$

Combinational Logic

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1



$$\begin{aligned}\text{Carry-out} &= \bar{A}B I + A\bar{B} I + AB\bar{I} + ABI \\ &= (\bar{A}B + A\bar{B})I + AB(\bar{I} + I)\end{aligned}$$

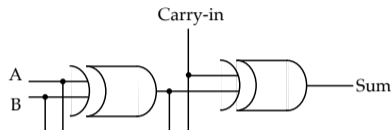
$$\begin{aligned}\text{sum} &= \bar{A}B I + \bar{A}B\bar{I} + A\bar{B} I + A\bar{B}\bar{I} \\ &= (\bar{A}B + A\bar{B})\bar{I} + (\bar{A}B + A\bar{B})I \\ &= (A \text{ XOR } B)\bar{I} + (A \text{ XOR } B)I \\ &= (A \text{ XOR } B) \text{ XOR } I\end{aligned}$$

Combinational Logic

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

$$\begin{aligned} \text{sum} &= \overline{A}B\overline{I} + \overline{A}B\overline{I} + A\overline{B}\overline{I} + AB\overline{I} \\ &= (\overline{A}B + A\overline{B})\overline{I} + (\overline{A}B + AB)I \\ &= (A \text{ XOR } B)\overline{I} + (A \text{ XOR } B)I \\ &= (A \text{ XOR } B) \text{ XOR } I \end{aligned}$$



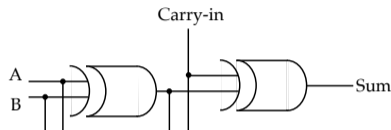
$$\begin{aligned} \text{Carry-out} &= \overline{A}B\overline{I} + \overline{A}B\overline{I} + A\overline{B}\overline{I} + AB\overline{I} \\ &= (\overline{A}B + A\overline{B})\overline{I} + AB(\overline{I} + I) \\ &= (A \text{ XOR } B)\overline{I} + AB(\overline{I} + I) \end{aligned}$$

Combinational Logic

- Also considering carry-in.

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

$$\begin{aligned} \text{sum} &= \overline{A}B\overline{I} + \overline{A}B\overline{I} + A\overline{B}\overline{I} + AB\overline{I} \\ &= (\overline{A}B + A\overline{B})\overline{I} + (\overline{A}B + AB)I \\ &= (A \text{ XOR } B)\overline{I} + (A \text{ XOR } B)I \\ &= (A \text{ XOR } B) \text{ XOR } I \end{aligned}$$

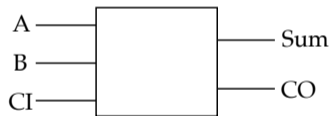


$$\begin{aligned} \text{Carry-out} &= \overline{A}BI + A\overline{B}I + AB\overline{I} + ABI \\ &= (\overline{A}B + A\overline{B})I + AB(\overline{I} + I) \\ &= (A \text{ XOR } B)I + AB(\overline{I} + I) \\ &= (A \text{ XOR } B)I + AB \end{aligned}$$

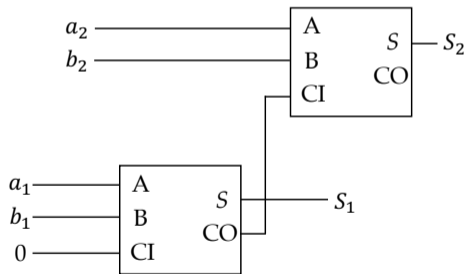
Combinational Circuits

- Putting adders together.

1-bit Adder



2-bit Adders



- Chips – A piece of silicon on which multiple gates are made.

Abbreviation	Name	Number of Gates
SSI	Small-scale integration	1 to 10
MSI	Medium-scale integration	10 to 100
LSI	Large-scale integration	100 to 100,000
VLSI	Very-large-scale integration	more than 100,000